

# Minecraft

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# Torchcraft Creative Server

Torchcraft Creative Server

# Dynmap

# Torchcraft Creative Server Resource Pack and optifine install instructions

Current Server is running:  
**1.20.2**

Server address is  
*torchcraft.potatosalad.party*

Official Resource Pack is an edited version of [Conquest 1.20.2](#)

Password for it is "Poopy12345!" with no quotes

## **Installing optifine:**

[Download Optifine 1.20.2](#)

to install, create a 1.20.2 install on the minecraft launcher.  
then run the .jar to install optifine, your launcher should default to an orange OF

For linux install, make sure you run your apt updates for Java.  
you can install Java by typing:

```
sudo apt install default-jre
```

then, open a terminal where optifine is located, run this command in to install.

```
java -jar <thenameofthefile>.jar
```

your launcher should default to an orange "OF"

## **Shaderpacks**

You are free to install whatever shaderpacks you like. Personal favorites are

[Sildur's Vibrant Shaders](#)

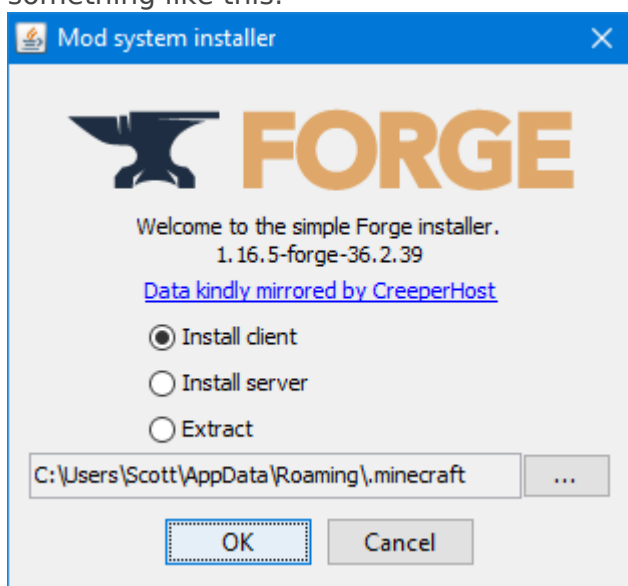
[Complimentary Reimagined](#)

# Feed the Beast

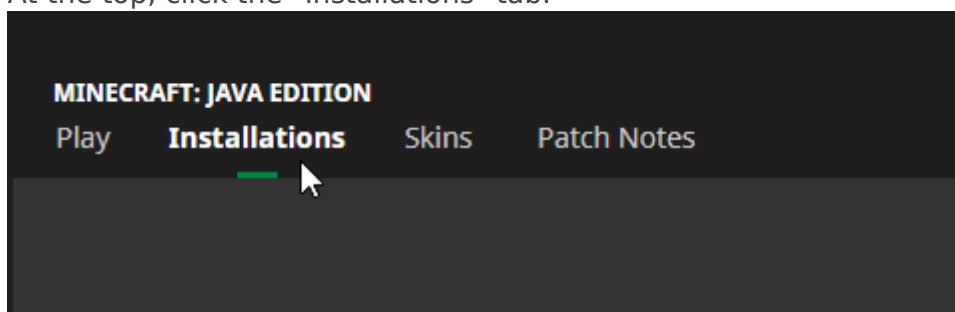
# Installing the Feed the Geese 2022 modpack (Archived)

This server is not currently running.  
This page is saved for archival purposes.

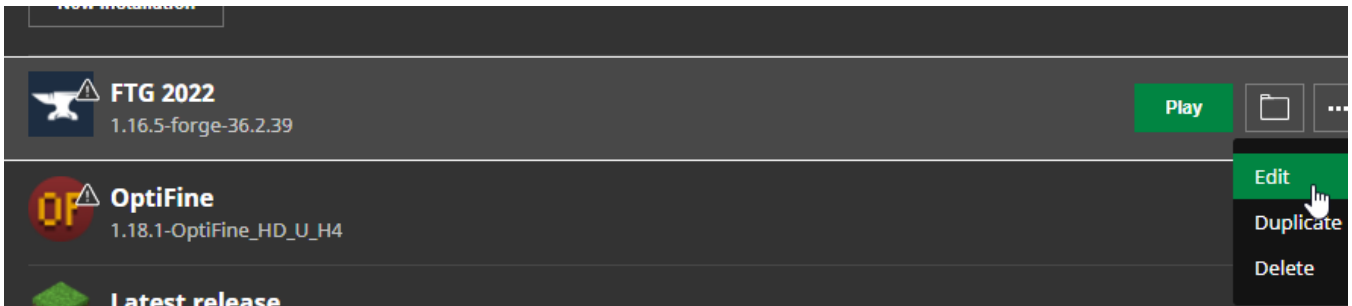
1. Make sure you have Java installed. Get it from [Java.com](https://java.com)
2. Download, install, and login to the vanilla Minecraft launcher.
3. Download Forge Mod Loader 1.16.5 - 36.2.39 from [here](https://files.minecraftforge.net).
4. Run the installer that you just downloaded. Choose "install client" and make sure that the directory is set to your ".minecraft" folder inside of "AppData\Roaming". It should look something like this:



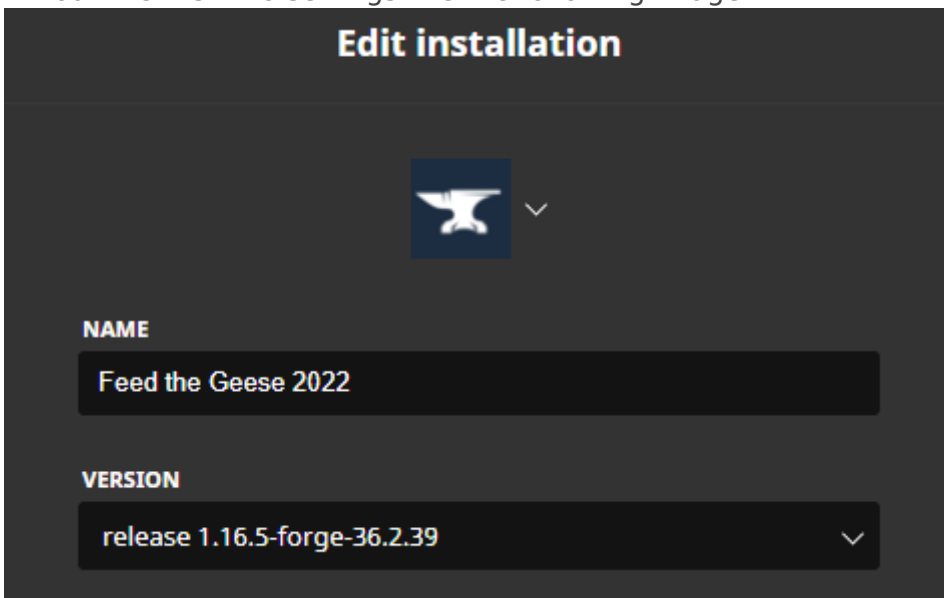
5. After the install is complete, open the vanilla Minecraft Launcher.
6. At the top, click the "Installations" tab.



7. Hover over the newly created "forge" installation, click the three dots on the right and click "Edit"



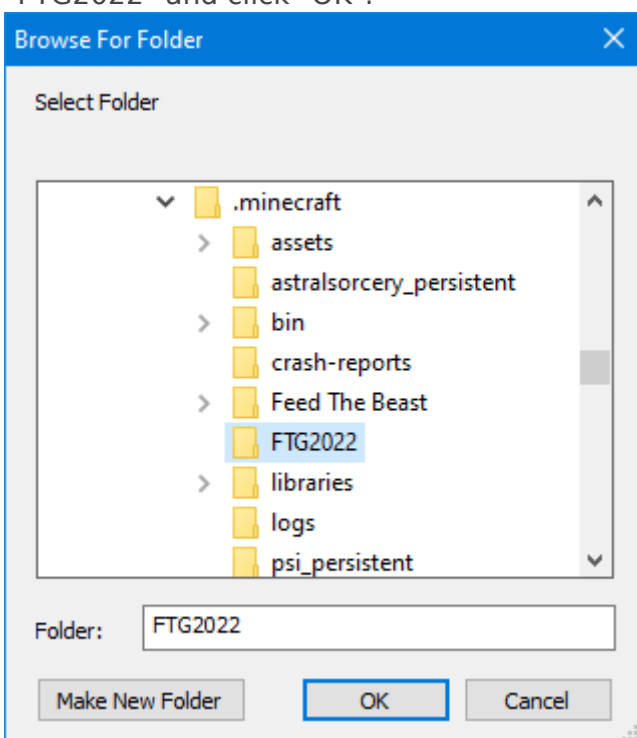
8. Fill out the first two settings like the following image:



9. For the game directory, you will want to create a folder in your ".minecraft" folder and name it FTG2022.

You can do this by clicking "Browse", the selected folder should already be your ".minecraft" folder.

Click "Make new folder" then type "FTG2022" make sure that the "Folder" field says "FTG2022" and click "OK".





10. Expand the "More options"

**NAME**  
FTG 2022

**VERSION**  
release 1.16.5-forge-36.2.39

**GAME DIRECTORY**  
C:\Users\Scott\AppData\Roaming\minecraft\Feed X | BROWSE  
Some mods might require the installation to be located in the .minecraft folder. To use the .minecraft game directory, [click here](#).

**RESOLUTION**  
[Monitor icon] <auto> Be careful, changing these options may cause the installation to malfunction.

MORE OPTIONS

11. In the JVM Arguments replace what is there with one of the following depending on your computer specifications:

32GB RAM+ and 8 threads+ CPU:

```
-Xmx16384m -Xms256m -Xmn10G -XX:+DisableExplicitGC -d64 -  
XX:+UseConcMarkSweepGC -XX:+UseParNewGC -XX:+UseNUMA -  
XX:+CMSParallelRemarkEnabled -XX:MaxTenuringThreshold=15 -  
XX:+UnlockExperimentalVMOptions -XX:G1NewSizePercent=20 -  
XX:G1ReservePercent=20 -XX:MaxGCPauseMillis=51 -  
XX:GCPauseIntervalMillis=150 -XX:G1HeapRegionSize=32M -XX:-  
UseGCOverheadLimit -XX:+UseBiasedLocking -XX:SurvivorRatio=8 -  
XX:TargetSurvivorRatio=90 -XX:MaxTenuringThreshold=15 -  
Dsun.rmi.dgc.server.gcInterval=2147483646 -Dfml.ignorePatchDiscrepancies=true  
-Dfml.ignoreInvalidMinecraftCertificates=true -XX:+UseFastAccessorMethods -  
XX:+UseCompressedOops -XX:+OptimizeStringConcat -  
XX:+UseStringDeduplication -XX:+AggressiveOpts -  
XX:ReservedCodeCacheSize=2048m -XX:+UseCodeCacheFlushing -  
XX:SoftRefLRUPolicyMSPerMB=10000 -XX:ParallelGCThreads=6
```

32GB RAM+ and less than 8 threads CPU:

```
-Xmx16384m -Xms256m -Xmn10G -XX:+DisableExplicitGC -d64 -  
XX:+UseConcMarkSweepGC -XX:+UseParNewGC -XX:+UseNUMA -
```

```
XX:+CMSParallelRemarkEnabled -XX:MaxTenuringThreshold=15 -  
XX:+UnlockExperimentalVMOptions -XX:G1NewSizePercent=20 -  
XX:G1ReservePercent=20 -XX:MaxGCPauseMillis=51 -  
XX:GCPauseIntervalMillis=150 -XX:G1HeapRegionSize=32M -XX:-  
UseGCOverheadLimit -XX:+UseBiasedLocking -XX:SurvivorRatio=8 -  
XX:TargetSurvivorRatio=90 -XX:MaxTenuringThreshold=15 -  
Dsun.rmi.dgc.server.gcInterval=2147483646 -Dfml.ignorePatchDiscrepancies=true  
-Dfml.ignoreInvalidMinecraftCertificates=true -XX:+UseFastAccessorMethods -  
XX:+UseCompressedOops -XX:+OptimizeStringConcat -  
XX:+UseStringDeduplication -XX:+AggressiveOpts -  
XX:ReservedCodeCacheSize=2048m -XX:+UseCodeCacheFlushing -  
XX:SoftRefLRUPolicyMSPerMB=10000 -XX:ParallelGCThreads=4
```

16GB RAM and 8 threads+ CPU:

```
-Xmx10240m -Xms256m -XX:PermSize=256m -  
Dfml.ignorePatchDiscrepancies=true -Dfml.ignoreInvalidMinecraftCertificates=true  
-Duser.language=en -Duser.country=US -d64 -client -XX:+AggressiveOpts -  
XX:ParallelGCThreads=6 -XX:+UseConcMarkSweepGC -  
XX:+UnlockExperimentalVMOptions -Dsun.rmi.dgc.server.gcInterval=2147483646 -  
XX:+ExplicitGCInvokesConcurrent -XX:MaxGCPauseMillis=10 -  
XX:GCPauseIntervalMillis=50 -XX:+UseFastAccessorMethods -  
XX:+OptimizeStringConcat -XX:NewSize=84m -XX:+UseAdaptiveGCBoundary -  
XX:+UseStringDeduplication -XX:+UseCompressedOops -  
XX:+UseCodeCacheFlushing -XX:NewRatio=3 -Dfml.readTimeout=900 -  
Ddeployment.trace=true -Ddeployment.log=true -Ddeployment.trace.level=all
```

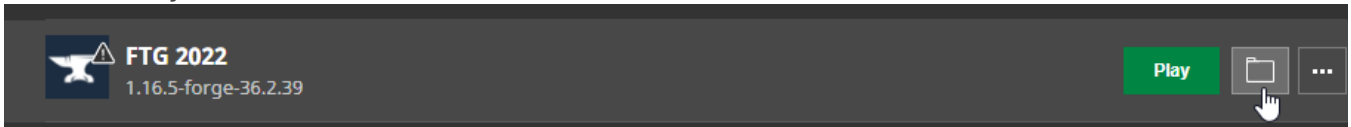
16GB RAM and less than 8 threads CPU:

```
-Xmx10240m -Xms256m -XX:PermSize=256m -  
Dfml.ignorePatchDiscrepancies=true -Dfml.ignoreInvalidMinecraftCertificates=true  
-Duser.language=en -Duser.country=US -d64 -client -XX:+AggressiveOpts -  
XX:ParallelGCThreads=4 -XX:+UseConcMarkSweepGC -  
XX:+UnlockExperimentalVMOptions -Dsun.rmi.dgc.server.gcInterval=2147483646 -  
XX:+ExplicitGCInvokesConcurrent -XX:MaxGCPauseMillis=10 -  
XX:GCPauseIntervalMillis=50 -XX:+UseFastAccessorMethods -  
XX:+OptimizeStringConcat -XX:NewSize=84m -XX:+UseAdaptiveGCBoundary -  
XX:+UseStringDeduplication -XX:+UseCompressedOops -  
XX:+UseCodeCacheFlushing -XX:NewRatio=3 -Dfml.readTimeout=900 -  
Ddeployment.trace=true -Ddeployment.log=true -Ddeployment.trace.level=all
```

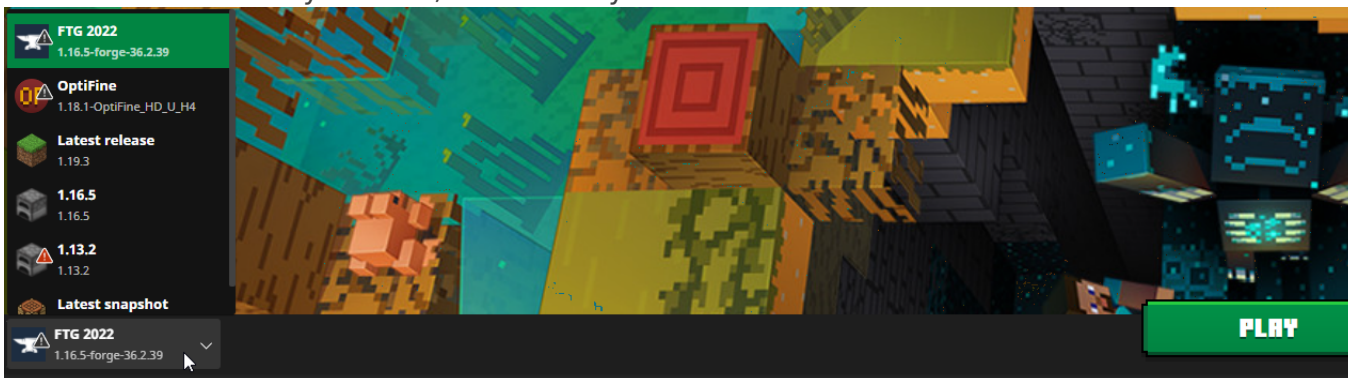
NOTE: If you don't have at least 16GB of RAM you will be unlikely to play the modpack. If you want to try, contact the admin with your specs. The same goes for a CPU with less than 4 cores/threads.

NOTE: If you know what you're doing, you can adjust the amount of RAM and/or processor threads to your liking.

12. Click "Save" in the bottom right corner.
13. Download the mods from [here](#).
14. Extract the folder using 7zip.
15. Hover over your new installation and click the Folder icon.



16. Create a mods folder or empty the one there if there is already one in the folder.
17. Copy the extracted mods that you downloaded into the mods folder that you created/emptied.
18. Download [this file](#) and place it in the config folder. Create a "config" folder if needed.  
(Right-click> save link as... make sure it's saved as "randompatches.toml")
19. Download and extract [this](#). Place the whole "kubejs" folder in the install folder next to the mods and config folders.
20. Close and relaunch the Minecraft Launcher.
21. To the left of the "Play" button, make sure your installation is selected:



22. Click "Play" and wait forever for it to load.
23. Connect to the server using ftg.potatosalad.party.
24. Enjoy!